

**SCHOOL OF ART
BACHELOR OF DIGITAL MEDIA**

**SESSION 2001
STATEMENT OF EXPECTATIONS**

**DIGITAL COMPOSITE THREE
SART3608**

LECTURER: (insert name)
CLASS CODE: (insert number)
DAY & TIME: (insert day), (insert times)
LOCATION: (insert room number)

COURSE DESCRIPTION:

Digital Composite Three will consolidate students understanding of the digital manipulation process. Students will explore the full range of imaging possibilities, utilizing hi resolution captures devices, Postscript options and output possibilities combined with various software programs. This class will explore creative visualization possibilities. Students will be encouraged to extend the notion of composite work into other integrated digital media outcomes. Including 3D texture maps, Virtual 3D & 2D imaging and QuickTime VR possibilities. The pre-requisite for Digital Composite Three, is Digital Composite One and Digital Composite Two.

COURSE CONTENT:

Digital composite two, course content explores the leading edge of digital composite technologies and the creative application and appreciation of contemporary imaging systems. Course content includes lectures profiling practitioners in the field students will be encouraged to explore the integration of the composite image making process into their BDM practice.

Advice to Students regarding workplace safety and hazardous substances

Students should be aware of the requirement to avoid eyestrain, back, neck and repetitive strain injury (rsi) through correct posture, chair positioning and taking a break at least once every hour. Students using, or planning to use, unorthodox materials in their class work are required to complete a Risk Assessment Sheet. This form must be signed by the lecturer and lodged with the Technical Assistant. Unorthodox materials are considered to be materials, solvents, chemicals and paints not covered by standard practice or tuition within the area.

COURSE OBJECTIVES:

Creative composite imagery development.
Create high resolution imagery for various output options.
Create immersive virtual imaging visualizations.
Integration of composite imagery into a BDM practice.
Appreciation of multiple colour space options

ASSESSMENT:

To qualify for a passing grade all students must complete all set work, which is to be submitted on time. Where absences in excess of three (3) classes occur, students may be given a fail grade (UF). Students must be punctual and participate in all class activities. The student should be expected to show evidence of the achievement of the course's objectives.

One formal evaluation of Satisfactory, or Unsatisfactory will be made mid-session and students will be informed by their class lecturer of this determination.

COURSE SCHEDULE (*over weekly break-up*)

Week 1 (insert information)

Week 2 (insert information)

Week 3 (insert information)

or, if appropriate

Weeks 1-3 (insert information)

Weeks 4-5 (insert information)

DESCRIPTION OF ASSESSMENT TASKS: Date, Nature and Mark (insert information)

ADDITIONAL RELEVANT INFORMATION CONCERNING YOUR AREA. (insert information)

ANY OTHER INFORMATION SUCH AS SAFETY PROCEDURES etc. YOU WISH TO INCLUDE. (insert information)

RELEVANT REFERENCES (insert information)