

## Writing and New Media

Things to add to Grahams outline

### General description

Writing for New Media investigates approaches to and issues concerning writing and its application to new media. Students will be familiarised with a range of new media such as Hypertext, CD-ROM and Internet based works, and will explore the effects that interactivity and non linearity have on the creation of meaning in these works. Approaches to structuring narrative within new media will be studied as students develop their own new media texts.

### Content

Through workshops, exercises and extensive work on an individual or group based project, students will develop a new media work which may be in the form of an interactive script or Hypertext.

### Prescribed texts and suggested references

Bernstein, M.	<i>Patterns of Hypertext</i>
Buckley, M.	<i>The Good Cook</i>
Collette, J	<i>The Art of Electronic Publishing</i>
Delany, P. & Landow, G. P.	<i>Hypermedia and Literary Studies</i>
Janssen, B.	<i>Flightpaths: Writing Journeys</i>
Joyce, J.	<i>Finnegan's Wake</i>
Joyce, M.	<i>Afternoon, a story</i>
Joyce, M.	<i>Twilight, a symphony</i>
George P. Landow,	<i>Hypertext 2.0: the Convergence of Contemporary Critical</i>
	<i>Theory and Technology,</i>
George P. Landow,	<i>Writing At The Edge</i>
Malloy, J & Marshall, C.	<i>Forward, Anywhere</i>
Moulthrop, S.	<i>Victory Garden</i>
Tofts, D	<i>Memory Trade: A prehistory of cyberculture</i>
Ulmer, G.	<i>Heuristics: the logic of invention</i>