SCHOOL OF ART BACHELOR OF DIGITAL MEDIA

SESSION 2001 STATEMENT OF EXPECTATIONS

SOUND MEDIA TWO SART3615

LECTURER:	(insert name)
CLASS CODE:	(insert number)
DAY & TIME:	(insert day), (insert times)
LOCATION:	(insert room number)

COURSE DESCRIPTION:

"Sound Media Two" more closely examines both audio/visual relationships and sound/music genres, while expanding upon the techniques and ideas taught in the previous semester. Both individual and group projects will be based around the sound design and sound/music score of audio/visual works created within other classes, with an option to create further "stand-alone" sound/music works. The relationship of sound to editing within time-based and interactive works will be examined. Technical knowledge of sound recording and editing will be refined, with a concentration on working between audio/visual programs such as Final Cut Pro, Flash and Dreamweaver. Further techniques such as MIDI composition and analogue synthesis will be explored. A screening and listening lecture program will examine further sound/music pieces, installations and soundtracks. It is compulsory for students to complete Sound Media One before attempting Sound MediaTwo.

COURSE CONTENT:

The following elements are covered: Protools hard disk recording, sound editing and mixing, digital and analogue audio effects, importing sound into a computing context, studio patching, sampling, sequencing, midi, sound synthesis, foley, the sound recording process both in the studio and in the field, microphones, introduction to audio/visual synchronisation and timecode, various portable analogue and DAT recorders, as well as an introduction to film/video soundtrack.

Advice to Students regarding workplace safety and hazardous substances

Students should be aware of the requirement to avoid eyestrain, back, neck and repetitive strain injury (rsi) through correct posture, chair positioning and taking a break at least once every hour. Students using, or planning to use, unorthodox materials in their class work are required to complete a Risk Assessment Sheet. This form must be signed by the lecturer and lodged with the Technical Assistant. Unorthodox materials are considered to be materials, solvents, chemicals and paints not covered by standard practice or tuition within the area.

Students will gain an extended conceptual, artistic and technical skills to develop studio based experimental sound or soundtrack works as related to their practice. All students will gain proficiency on the basic operation of the sound studio. Various conceptual, stylistic, aesthetic and philosophical approaches to sound and sound design will be introduced through critical discussion of examples and project work.

ASSESSMENT:

To qualify for a passing grade all students must complete all set work, which is to be submitted on time. Where absences in excess of three (3) classes occur, students may be given a fail grade (UF). Students must be punctual and participate in all class activities. The student should be expected to show evidence of the achievement of the course's objectives.

One formal evaluation of Satisfactory, or Unsatisfactory will be made mid-session and students will be informed by their class lecturer of this determination.

COURSE SCHEDULE (over weekly break-up)

Week 1 (insert information)

Week 2 (insert information)

Week 3 (insert information)

or, if appropriate

Weeks 1-3 (insert information)

Weeks 4–5 (insert information)

DESCRIPTION OF ASSESSMENT TASKS: Date, Nature and Mark (insert information)

ADDITIONAL RELEVANT INFORMATION CONCERNING YOUR AREA. (insert information)

ANY OTHER INFORMATION SUCH AS SAFETY PROCEDURES etc. YOU WISH TO INCLUDE. (insert information)

RELEVANT REFERENCES (insert information)